On Dominating Your Neighborhood Profitably

Cuiping Li Anthony K.H. Tung Wen Jin Martin Ester Renmin University of China National University of Singapore Simon Fraser University Simon Fraser University

Outline

Motivation

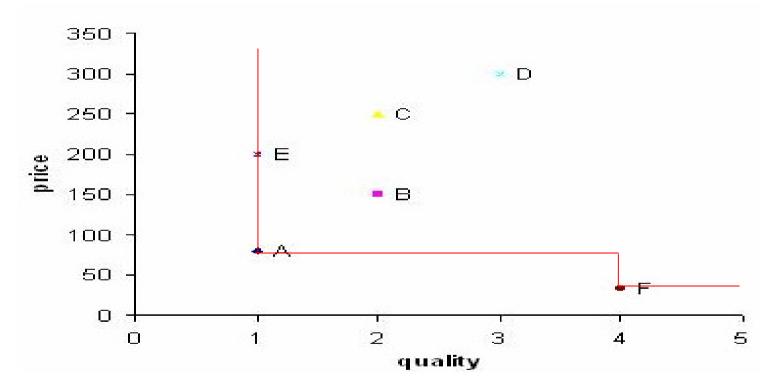
- Problem Statements
- Symmetrical Methods
- Asymmetrical Methods
- Experimental Results
- Conclusion

Definition of Dominate

- [Koss02] A point p dominates another point q, if
 - **p** is not worse than **q** in all dimensions
 - p is better than q in at least one dimension
- Assumption in this talk:
 - p is better than q in a dimension if p's value is less than q for that dimension

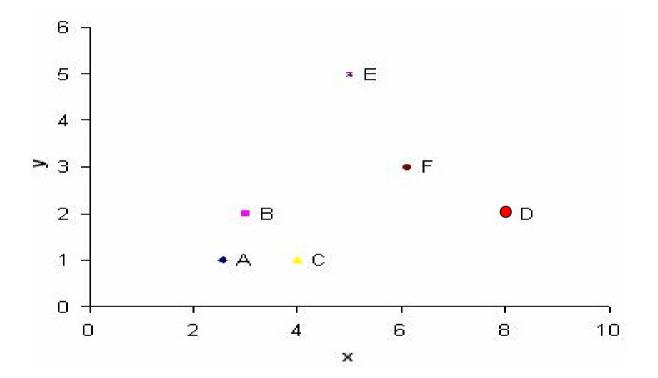
Definition of Skyline





The skyline of a data set contains all the points not dominated by any other point

spatial location



Two Kinds of attributes

- Unlike the quality and price, the attribute x or y can not be said to be good or better if its value is small or large.
- To distinguish these two types of attributes
 - min/max attributes: such as quality and price
 - Spatial attributes: such as x and y

Perspective of Management

- The objective of a hotel manager:
 - to maximize the price (and consequently, the profit) for a given quality within certain constraints
 - Price and quality of competing hotels
 - > The distance to the competing hotels

Outline

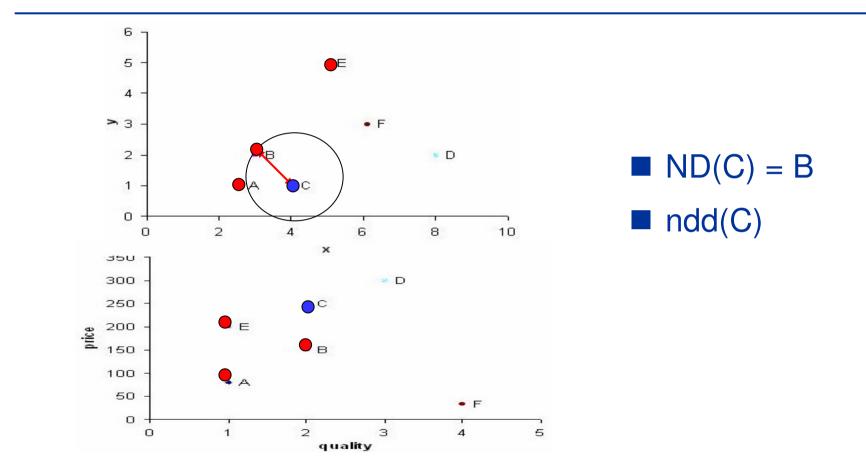
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NDQ

- Nearest Dominators Query
 - Motivation
 - Hotel manager may want to ask: For my hotel q at location (x, y), what is the nearest hotel p that dominates q in the min/max dimensions?



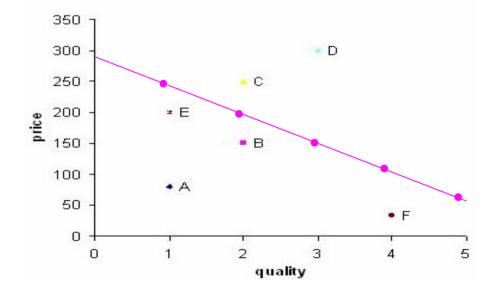


Given any arbitrary object q in H, find its nearest dominator ND(q)



Least Dominated, Profitable Points Query

- Motivation
 - Hotel manager may want to ask: which hotel q is profitable while having the largest distance to its nearest dominator?



 $\blacksquare Since ndd(D) > ndd(C), hotel D is the answer$



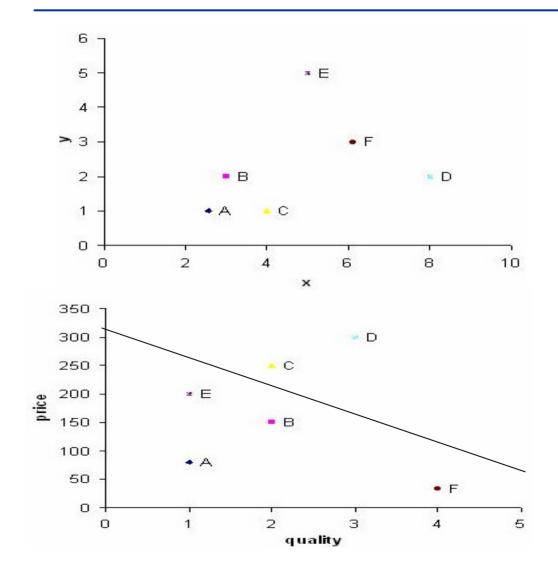
Definition:

- Given a dataset H and a hyper plane P, find the point t, which satisfies:
 - t is profitable
 - ndd(t) is the largest among all profitable points

ML2DQ

- Minimal Loss and Least Dominated Points Query
- Definition:
 - Given a profitability constraint and a distance threshold δ , find a hotel *q* such that:
 - $dd(q) \ge \delta$
 - the difference between the price charged and the minimal profitable price is the smallest

Example for ML2DQ



 $\Box ndd(A) = \infty$ $\Box ndd(B) = 1.1$ $\Box ndd(E) = 4.6$

Assume δ =4.5

E will be returned

Neighborhood Dominant Queries

■ NDQ \ LDPQ \ ML2DQ

A Family of query types considering the relationship between min/max and spatial attributes.

two alternative query processing methods

- Symmetrical
- Asymmetrical

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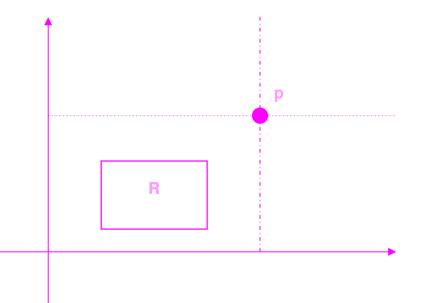
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Symmetrical Methods

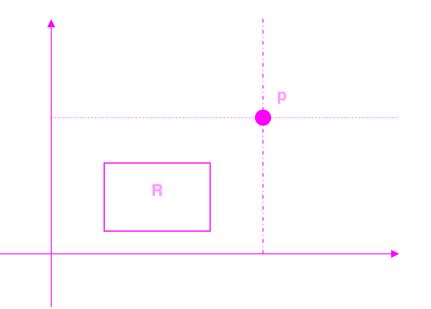
- □ treat min/max, spatial attributes as equal
- □ index them together in one R-Tree

The dominant relationships between an MBR R and a given point p can be classified into three cases:

■ if $R_{ui} \le p_i$ for all min/max attribute I, then all points from R definitely dominate p

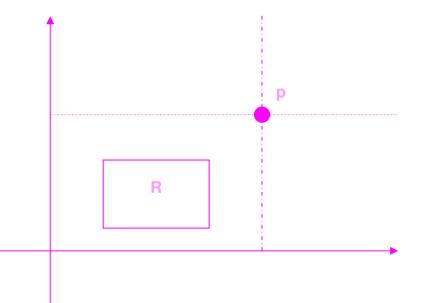


- The dominant relationships between an MBR R and a given point p can be classified into three cases:
 - if $R_{ii} \le p_i$ for all min/max attribute i,
 - R_{uj <} p_j for |D|-1 min/max attributes j then some points from R definitely dominate p

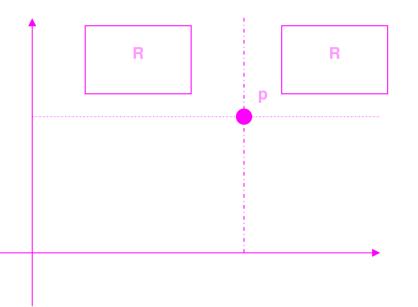


- The dominant relationships between an MBR R and a given point p can be classified into three cases:
 - if $R_{Ii} \le p_i \le R_{ui}$ for all min/max attribute I,

then some points from R could dominate p



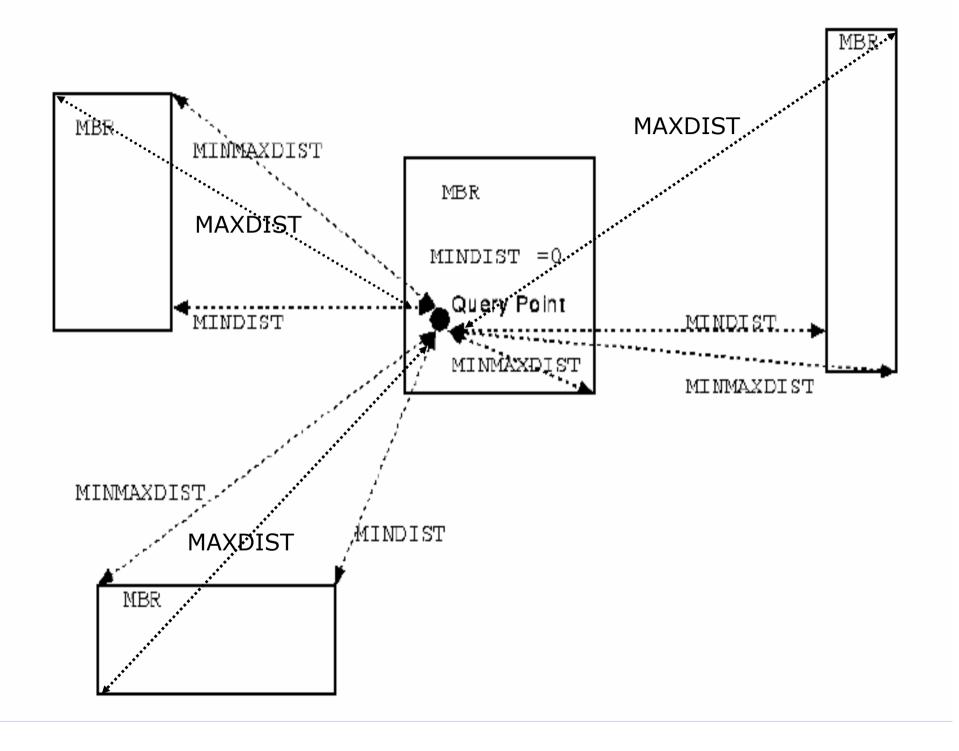
- The dominant relationships between an MBR R and a given point p can be classified into three cases:
 - Other cases: there does not exist dominant relationship between R and p



Spatial Relationship (for NDQ)

- Use three metrics to describe the distance between a MBR R and a point p
 - □ MINDIST(p,R): the nearest distance between p and any point in R
 - □ MAXDIST(p,R): the furthest distance between p and any point in R
 - MINMAXDIST(p,R): minimized distance upper bound that guarantee R contains at least one point which can dominate p.

Note: These metrics are computed using only spatial attributes



Best First Traversal Algorithm

- Start from the root MBR of R-tree, place its children MBRs into the heap
- Within the heap, order MBRs by:

□ Case 3, case 2, case 1

□ MINDIST, ascending

- Beginning from the top MBR of the heap, recursively extracting children of MBRs, and inserting those potential dominators of p into the heap.
- Algorithm terminated when the heap empty

Pruning Strategy 1 (for NDQ)

An MBR R is discarded if there exists an R's.t. □ p and R' correspond to case 3 \square MINDIST(p,R) > MINMAXDIST(p,R') R MINDIST р MINMAXDIST R'

Pruning Strategy 2 (for NDQ)

An MBR R is discarded if there exists an R' s.t.

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□ p and R' correspond to case 2
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 $\square MINDIST(p, R) > MAXDIST(p, R')$



Why not use MINMAXDIST in case 2?

Can not ensure there exists a dominator in this distance

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LDPQ with Symmetrical R-tree

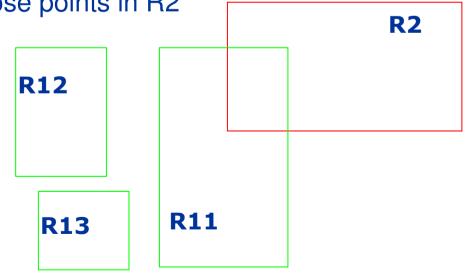
Naïve method:

- □ First, perform a NDQ search for all points in the profitable region
- Second, select the point with the largest nearest dominator distance
- More efficient method:
 - merge above two steps into one

LDPQ with Symmetrical R-tree

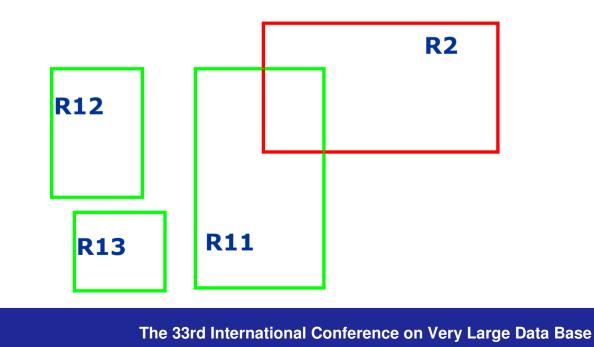
Monitor two types of MBRs

- PdMBR: MBRs that are potentially dominated by some points and are candidates for the output answers
 - > Any MBR in the R-tree can be PdMBR unless it is pruned
- □ For each PdMBR R2,
 - PnrMBR: MBRs that potentially contain the nearest dominators for those points in R2



LDPQ with Symmetrical R-tree

- The dominant relationship between MBRs from PdMBR and PnrMBR can be following:
 - Case1 : some points from R1 could dominate some points from R2
 - Case 2: some points from R1 definitely dominate all points from R2
 - Case 3: all points from R1 definitely dominate all points from R2



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Another three useful Metrics

- MINMINDIST(R1,R2)
- MAXMAXDIST(R1,R2)
- MAXMINMAXDIST(R1,R2)
 - $\hfill\square$... details can be referenced in the paper

Another three useful Metrics

■ MINMINDIST(R1,R2)

 $\min_{p \in CORNER(R2)} MinDist(R1, p)$

MAXMAXDIST(R1,R2)

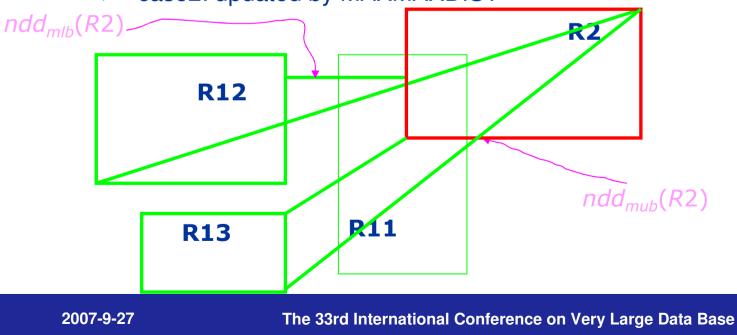
 $\max_{p \in CORNER(R2)} MaxDist(R1, p)$

MAXMINMAXDIST(R1,R2)

 $\max_{p \in CORNER(R2)} MinMaxDist(R1, p)$

Two Thresholds for Pruning

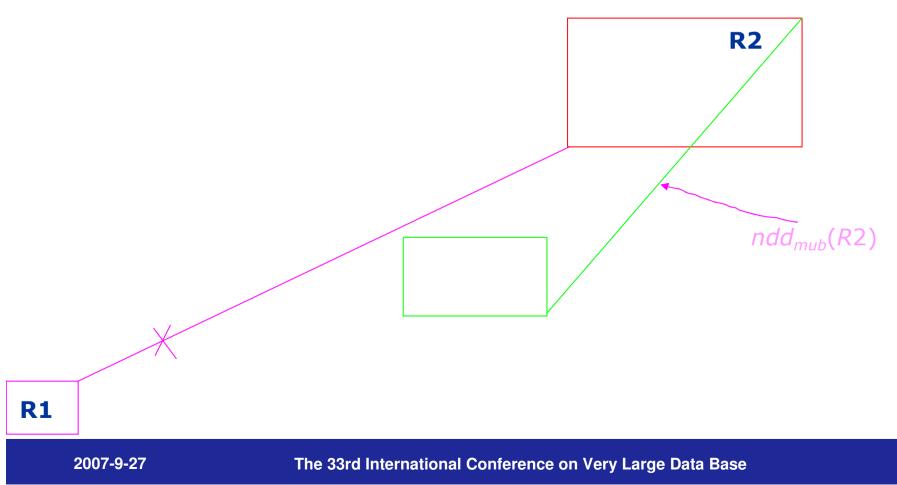
- For each PdMBR R2, maintain two variables:
 - □ *ndd_{mlb}(R2)*: minimum lower bound distance between R2 and its PnrMBRs
 - case 3 or case 2: updated by MINMINDIST
 - \square *ndd_{mub}(R2)*: minimum upper bound distance between R2 and its PnrMBR
 - > guarantee there is at lease one point can dominate all points in R2
 - case3: updated by MAXMINMAXDIST
 - case2: updated by MAXMAXDIST



Local Pruning (for LDPQ)

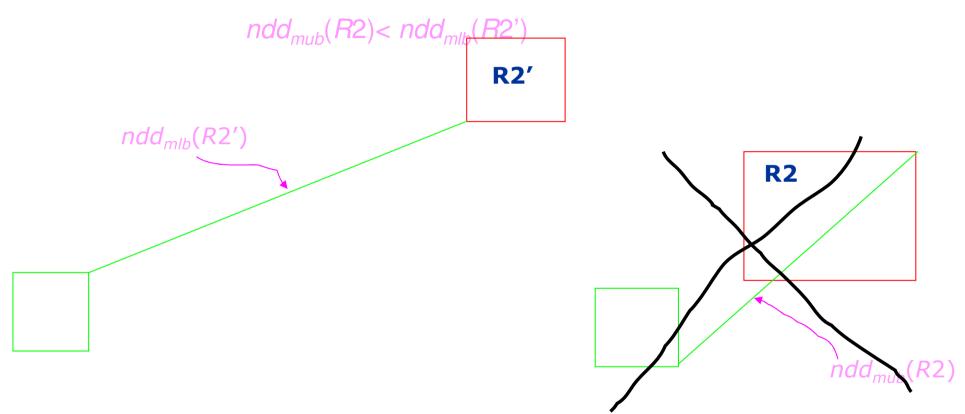
Given R2, R1 can be removed from PnrMBR(R2) if:

MINMINDIST(R1,R2)> *ndd*_{mub}(R2):



Global Pruning (for LDPQ)

Any R2 can be removed from PdMBR if there exists a R2' s.t.



ML2DQ with Symmetrical R-tree

- The aim of this type query is:
 - □ to find a point q in the unprofitable region s.t.:
 - > the distance to P is minimized
 - ➤ ndd(q)≥δ
- To process this type query:
 - □ Adopt the same best first search approach as LDPQ
 - □ Pruning strategies:
 - > Only considering the MBRs intersecting the non-profitable region
 - > R1 is removed if ndd(R1)< δ
 - R1 is removed if R1 is far away from P

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Asymmetrical Methods

- Spatial attributes and min/max attributes play different roles when query is processed.
- The whole process includes two steps:
 - □ Clustering into micro-cluster (spatial attributes)
 - Constructing a Asymmetrical R-Tree (min/max attributes), and associate the spatial info with the min/max info

The First Step

- Clustering into micro-cluster
 - Points are clustered into k micro-clusters by spatial attributes
 - □ Finished by a typical pre-processing algorithm BIRCH
 - Each micro-cluster MCi, has:
 - Cluster id: i
 - Mean value: MCi.m
 - Radius: MCi.r

The Second Step

- Constructing an Asymmetrical R-Tree
 - □ MBRs are formed by min/max attributes
- In order to capture the spatial info
 - Each MBR is associated with a bitmap of size k. each bit represents one micro-cluster
 - If some point of MCi appears also in the MBR, set bit i to 1, otherwise 0

NDQ with Asymmetrical R-Tree

■ Given a query point p, and a micro-cluster MCi:

□ MinDist(p,MCi) = max{dist(p,MCi,m) –MCi.r, 0}

□ MaxDist(p,MCi) = dist(p,MCi,m) +MCi.r

- □ MINDIST(R, p)
- □ MAXDIST(R,p)
- □ *MINMAXDIST*(*R*,*p*)
 - ...details can be referenced in the paper

NDQ with Asymmetrical R-Tree

Given a query point p, and a micro-cluster MC_i:

- $\square MinDist(p,MC_i) = max\{dist(p,MC_i,m) MC_i,r,0\}$
- $\square MaxDist(p,MC_i) = dist(p,MC_i,m) + MC_i.r$

- $\square MINDIST(R, p) = min\{MinDist(p, MC_{Ri}), MC_{Ri} \in MCin(R)\}$
- $\square MAXDIST(R,p) = max\{MaxDist(p,MC_{Ri}), MC_{Ri} \in MCin(R)\}$
- $\square MINMAXDIST(R,p) = min\{MaxDist(p,MC_{Ri}),MC_{Ri} \in MCin(R)\}$
 - Here, MCin(R) denote the set of micro-clusters that are mark as present in R

LDPQ(ML2DQ) with Asymmetrical R-Tree

Given any two micro-clusters MCi and MCj:

☐ MinDist(MCi,MCj) = max{dist(MCi.m, MCj.m)-MCi.r-MCj.r, 0}

MaxDist(MCi,MCj) = dist(MCi.m, MCj.m)+MCi.r+MCj.r

- □ MINMINDIST(R1,R2)
- □ MAXMAXDIST(R1,R2)
- □ MAXMINMAXDIST(R1,R2)
 - ...details can be referenced in the paper

LDPQ(ML2DQ) with Asymmetrical R-Tree

Given any two micro-clusters *MC_i* and *MC_i*:

- $\square MinDist(MC_i, MC_j) = max\{dist(MC_i, m, MC_j, m), MC_i, r, MC_j, r, 0\}$
- $\square MaxDist(MC_i, MC_j) = dist(MC_i, m, MC_j, m) + MC_i, r + MC_j, r$

- $\square MINMINDIST(R1,R2) = min\{MinDist(MC_{R1i},MC_{R2i})\}$
- $\square MAXMAXDIST(R1,R2) = max\{MaxDist(MC_{R1i},MC_{R2i})\}$
- $\square MAXMINMAXDIST(R1,R2) = max\{MaxDist(MC_{R2i}, NNMAX(MC_{R2i}, MC_{in}(R1))\}$
 - Here, $MC_{R1i} \in MC_{in}(R1)$, $MC_{R2i} \in MC_{in}(R2)$ }
 - NNMAX(MC_{R2i}, MC_{in}(R1)))} denote the micro-cluster in MC_{in}(R1) which has the smallest MaxDist to MC_{R2i}

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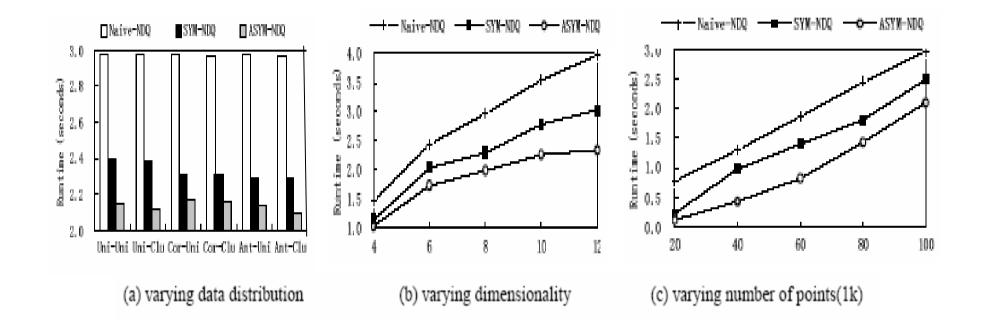
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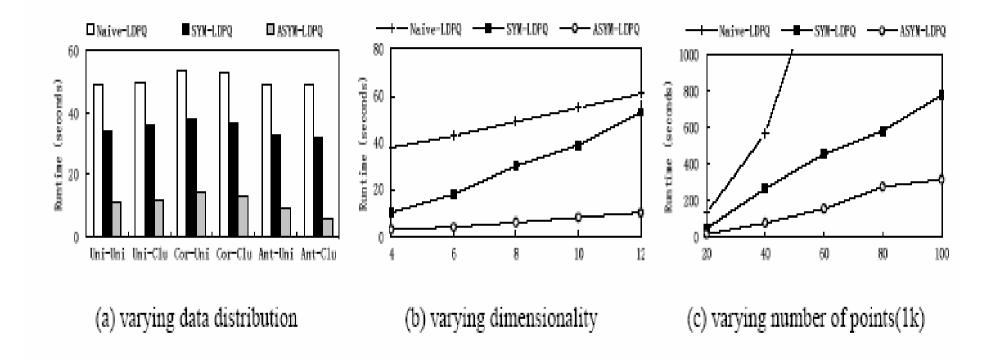
Experiment Results

- Synthetic Data Set
 - □ Min/max attributes: Correlated, Independent, Anti-Correlated
 - □ Spatial attributes: uniform, clustered
- Query Type: NDQ, LDPQ, ML2DQ
- Query Process Algorithm: Naïve, Sym, ASym
- Default Values:
 - Dimensionality: 8
 - Data size: 100k
 - □ The number of micro-clusters: 50

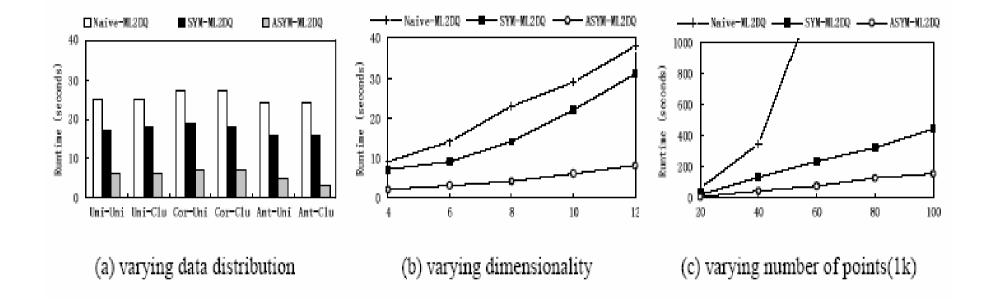
Query Performance for NDQ



Query Performance for LDPQ



Query Performance for ML2PQ



Conclusion

- Present three novel types of skyline queries as representative for neighborhood dominant queries: NDQ\LDPQ\ML2DQ. Exploit not only min/max attributes but also spatial attributes
- Based on standard or extended index structures, propose symmetrical as well as asymmetrical methods to process the queries
- Present comprehensive experiments to demonstrate that the new query types produce meaningful results and the proposed algorithms are efficient and scalable

Thanks

And

Questions?